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Xbox Cloud Gaming: A Viable Alternative for Gamers Without Consoles **###**ENDARTICLEXbox Cloud Gaming Offers Valuable Benefits for PlayStation Portal Users **###**ENDARTICLEparaphrased text here paraphrased text here xCloud still has a long way to go before it can truly shine in the world of cloud gaming. Microsoft really needs to step in and build a device that others can follow because the solutions out there right now aren't fully hitting the mark, for various reasons. The other big downside of Xbox Game Pass cloud gaming is the quality of the service. Microsoft has rolled out Xbox Series X-level upgrades to its server infrastructure throughout this year, though, and it has helped improve the quality in general. It's still odd, though, that I get better quality service in rural Germany, on a slower connection, farther away from a data center, than I do in the United Kingdom. You also need access to your router's configuration, as well as the inclination to set it up correctly. Cloud gaming does not perform well on 2.4GHz Wi-Fi, and in some situations, you need to change router settings to force your signal onto 5GHz. National infrastructure seems to play a big role in the overall delivery of the service too, which could present a barrier for the platform's expansion. It's undeniable how much better it has gotten in recent months, though. Simply put, there isn't really anything that can be done with low latency when you have slow-paced or turn-based games like Civilization VI or XCOM. However, some fast-paced games such as DOOM or RAGE 2 are still outside the scope of what I would call a good experience due to high latency. The new servers have brought SSD loading speeds though, which was another pain point of the previous infrastructure. Gaming on a handheld device is a different experience from gaming on a console. Until more games are designed to account for cloud gaming, and until we get more devices that are balanced, comfortable, and Bluetooth-free, xCloud won't be able to reach its full potential. Xbox Game Pass Cloud Gaming: Competition The Xbox Game Pass Ultimate doesn't really have many serious competitors at the same level. PlayStation Now from Sony has far inferior performance to Xbox Game Pass Cloud Gaming in general, and Amazon Luna is only available in the United States. Google Stadia has a tiny library, leaving you with NVIDIA GeForce Now as the only real competition. GeForce Now is lacking practically all of Xbox's exclusive titles, though, and most likely won't ever have exclusives of its own. As of writing, Xbox Game Pass is available widely only on Android, with a web version available at xbox.com/play. The Xbox Game Pass has a sizeable library advantage over all of its competitors, and the upcoming Family Plan makes it the best value for households. All things considered, Xbox Game Pass Ultimate offers the best value and best content pitch of all the major competitors, but there are still a range of ergonomic and system-level aspects to solve before mainstream regular use can be achieved. Xbox Game Pass Cloud Gaming is a bundled feature with Xbox Game Pass Ultimate, which includes Xbox Live Gold, Game Pass for console, and PC Game Pass. You really do get an absurd amount of content for \$15 per month, providing you plan to make frequent use of it. If you're planning to use only the cloud portion of the service, the value is degraded a bit. It makes me wonder why Microsoft has yet to offer a tier that is designed purely for cloud use, but perhaps that will come someday in the future. Regardless, you simply can't discount the massive technical achievement that is Project xCloud. But is that enough to make it worth buying? You should buy this if... You want to play Xbox games on the go, have access to a high-quality stable network environment, and enjoy slower-paced or turn-based games. You shouldn't buy this if you're not a fan of playing with touch controls on a small screen, don't want to carry an Xbox controller around with you, have poor Wi-Fi connectivity, or don't have access or inclination to set up a 5 GHz SSID on your router. Everything about Xbox Game Pass cloud streaming is ripe for improvement and iteration, and in a lot of ways, it reminds me of the early days of console gaming in general. This is a completely new paradigm and will potentially take some time to get right, but Microsoft is well placed to navigate the space, and potentially, ultimately, come out on top. Whether or not Xbox Game Pass cloud streaming is a worthwhile investment today though, is entirely at your discretion. For an introductory price of \$1, however, Microsoft makes it pretty damned easy to try it out. The Xbox Game Pass is widely considered as one of the best subscriptions for gamers, but is the Game Pass really worth it? My personal experiences with it have been awesome. I mostly game with it on my Xbox Series S, a \$220ish console that's solid for its price. I personally feel like it's all you need however some wish to have a better gameplay with the Xbox Series X, the more higher end \$450 console. The Game Pass has allowed me to try various games of many kinds, from Batman: Arkham Knight, to F1 23, and even three of the Assassin's Creed series. The Game Pass for sure has enough variety to keep one entertained for a long time. With Xbox eyeing this as their future, the Game Pass keeps getting new additions increasing their amazing catalog. I am pretty sure that it's only going to get better for her on. Xbox Cloud Gaming (Beta) One key selling point of the Game Pass Ultimate is the new Cloud Gaming software. For those wondering what "Cloud Gaming" is, it's a new way of streaming games from the cloud allowing users to essentially, leverage Microsoft's advanced GPU's and CPU's without making their own do much of the work. As a console player, this doesn't affect me much but it has the potential to revolutionize the need for a strong expensive gaming PC while playing Xbox. Cloud Gaming: A Mixed Bag of Perks and Drawbacks for Non-PC Players all players the same experience however Cloud Gaming also has its perks and benefits for non PC players This amazing feature lets me play on any device anywhere as long as I have my controller with me A huge feature of this is it also lets you play games on console with having to download them Hopefully the days of waiting for a game to download is gone I utilize Cloud Gaming a lot from letting it allow me to play anywhere I want with just my controller and a wifi connection however the one drawback is that there are wait times Most games I play vary between an instant start mid day to up to 10 minutes waits on popular games at the night The timing and popularity of the game makes a huge impact This has never really bothered me much as waiting 3 minutes or so makes so much more sense then having to keep deleting and redownloading games on my Xbox Another big drawback for me is Cloud Gaming does not support multiplayer Whenever a friend or family member wants to play a multi-player game on the same device the game must be downloaded and not be on Cloud Gaming That's when the long waiting of a game downloading really annoy's me Also another annoyance is that a thrust master steering wheel I bought does not work with Cloud Gaming Lastly Cloud Gaming always you to play most of the game pass on your phone witha controller and even has a bunch of games with touch controls While not giving me the best game play it allows me to play games like Fortnite and AC Odyssey on my phone which is amazing Overall I find it to be a really amazing tool that I use often The catalog of games with Game Pass Ultimate is so vast that I never will not have a game to play with First person shooter games to stealth assassin games to a good old Madden or Fifa the Game Pass never disappoints An important thing to note is that EA Play which comes with your Game Pass Ultimate always is delayed to add their new games For example Madden 24 has just been added to the game pass after its been out for six months As long as you don't mind playing games that are not always the latest everything else will be amazing As a game pass user for over a year now Xbox keeps adding more and more games to the Game Pass so I never worry about not having a game to play as well Every month there are atleast 5-6 games added of which I normally find one or two I could enjoy My only issue with the game pass is while the games keep getting added some games slowly get removed GTA V was a game that was on the Game Pass for a year or so before it was removed I enjoyed and loved the story mode during that time however as I had kind of started bulding a GTA online portfolio the game got removed from the Game Pass While I enjoyed it for the time it was there I really wish it had stayed longer The same thing happened with a game called The Ascent It was an amazing CO-OP game that I used to love playing with friends Unfortunately it was removed from the Game Pass recently Otherwise I have no complaints with the massive catalog of the game pass There are some quick small things I wanted to mention that the Game Pass provides you with which you may not even know of One feature is that it gives you Xbox Live letting you play online games like Fortnite and Sea of Thieves Another huge thing it helps you with is that you get bonus rewards as part of Microsoft Rewards just by playing on my console and opening the Xbox App everyday I was able to acrew around \$10 Bucks of xbox gift cards so far If you want to earn more points faster download the bing app as there are a lot of things you can do to earn Microsoft Rewards Or you can even donate your points to a charity of your choosing if you don't want the gift cards The Xbox Game Pass is something that I recommend for all to get from Pro Players to simple kids playing in their free time While the monetary concerns of the Game Pass are valid if your fine with the style of playing games that the Game Pass gives you it may even save you money instead of buying all the games Otherwise downloading games to your console or using a good old disc will still be around for some time Xbox Cloud Gaming offers a subscription service that includes access to its vast library of games, including popular titles like DOOM, Halo, and Forza Horizon, as well as EA Play, which grants access to various EA games like Battlefield and Mass Effect.

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